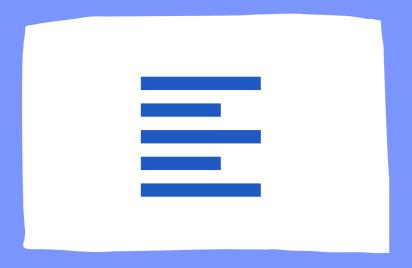
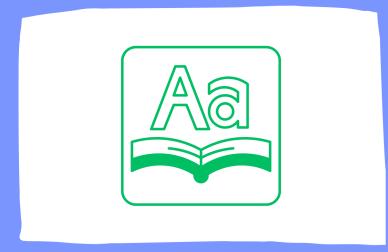


AIMS

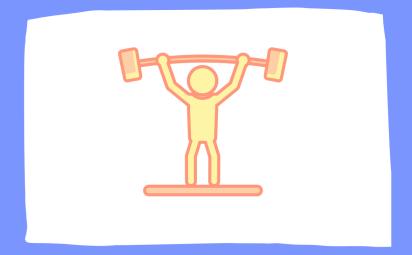






to introduce *Review* format and style

to provide you with useful vocabulary





to practice what you have learned

to review the assessment criteria



CAMBRIDGE B2 WRITING PART 2

You can choose one out of three different options. The options could be:

- email/letter
- review
- article
- report

*word limit 140-190 words



WHATIS A REVIEWS?



- Written for an Englishlanguage magazine, newspaper or website.
- Describes and expresses a personal opinion about something which the writer has experienced.
- Gives the reader a clear impression of what the item discussed is like.
- Description and explanation are key functions for this task, and a review will normally include a recommendation to the reader.



WHAT MAKES IT A GOOD GAME?

WHAT DID YOU LEARN FROM THIS GAME?

WHAT MADE IT ENGAGING?

IS THE GAME RE-PLAYABLE?

SAMPLE TASK

You read this in an advertisement in a reputable online gaming magazine:

Looking for gems in the mud or mud among gems

Have you ever played a game and thought: I really like this! Why isn't it more popular? Or the exact opposite?

Now you have a chance to make your favourite underrated game known to the public. Or to throw shade to a famous game that you hated.

Tell us what we missed and whether you recommend the game or not.

All the reviews will be published in our magazine and the best review will be featured in our front page for a month.







GUESS THE STRUCTURE STRUCTURE

TASK	STATUS
TLTLE	
INTRODUCTION	
PARAGRAPH 1	
PARAGRAPH 2	
CONCLUSION	

TASK	LETTER
Identify what you are reviewing and why. Catch reader's attention (you can use a personalised question).	А
Give your opinion and comment on the questions you have been asked.	В
Summarize your review with a recommendation.	С
Use the name of the film, book or restaurant.	D
Describe the game, book, restaurant.	E

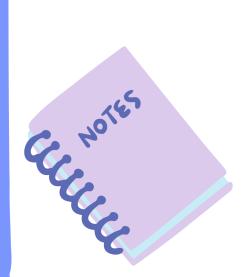
SAMPLE REVIEW

Add the correct title to each paragraph
Title
Introduction
Description (P1)
Discussion (P2)
Conclusion | Recommendation

Stumble Guys is a multiplayer game in which you race against 31 other players you race to get a victory. In order to finish first, you have to run between obstacles or to beat other players in elimination minigames. The player's main abilities are running, jumping, and dashing. In addition, you can use emoticons and choose among different appearances that you acquire by spending in-game currency or money.

I would say that the game is quite enjoyable and it seems to me that having in-game purchases that don't change the gameplay is beneficial for both the player and the company. However, in my opinion, an important drawback of the game is that the purchasable emoticons give the user a competitive advantage. Combined with how difficult it is to obtain the in-game currency, it creates an imbalance between paying and non-paying users.

Is paying the new word for playing? A Stumble Guys review.





Have you ever felt that you can't improve in a game no matter how hard you try, even though you have spent hours on playing? Countless mobile games seek ways of giving paid users an in-game advantage without ruining the experience, but few of them achieve. Stumble Guys's unique solution to keep their game fun and profitable is a combination of rather traditional methods.

To summarize, I believe that the game is one of the many overrated games that are popular because of advertisement tricks. I wouldn't recommend the game to players that like the competitive side of gaming because they would be stuck into buying every new emoticon which gives an advantage that out-powers the previous ones. On the other hand, it's a great casual game to play on your phone.

GUESS THE STRUCTURE

TASK	STATUS
TLTLE	D
INTRODUCTION	A
PARAGRAPH 1	E
PARAGRAPH 2	В
CONCLUSION	C

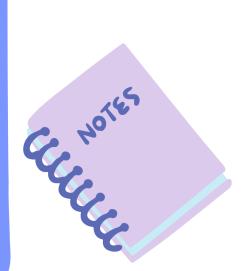
TASK	LETTER
Identify what you are reviewing and why. Catch reader's attention (you can use a personalised question).	А
Give your opinion and comment on the questions you have been asked.	В
Summarize your review with a recommendation.	С
Use the name of the film, book or restaurant.	D
Describe the game, book, restaurant.	E

SAMPLE REVIEW

Add the correct title to each paragraph
Title
Introduction
Description (P1)
Discussion (P2)
Conclusion | Recommendation

Title

Is paying the new word for playing? A Stumble Guys review.





Description (P1)

Stumble Guys is a multiplayer game in which you race against 31 other players you race to get a victory. In order to finish first, you have to run between obstacles or to beat other players in elimination minigames. The player's main abilities are running, jumping, and dashing. In addition, you can use emoticons and choose among different appearances that you acquire by spending in-game currency or money.

Introduction

Have you ever felt that you can't improve in a game no matter how hard you try, even though you have spent hours on playing? Countless mobile games seek ways of giving paid users an in-game advantage without ruining the experience, but few of them achieve. Stumble Guys's unique solution to keep their game fun and profitable is a combination of rather traditional methods.

Discussion (P2)

I would say that the game is quite enjoyable and it seems to me that having in-game purchases that don't change the gameplay is beneficial for both the player and the company. However, in my opinion, an important drawback of the game is that the purchasable emoticons give the user a competitive advantage. Combined with how difficult it is to obtain the in-game currency, it creates an imbalance between paying and non-paying users.

Conclusion Recommendation

To summarize, I believe that the game is one of the many overrated games that are popular because of advertisement tricks. I wouldn't recommend the game to players that like the competitive side of gaming because they would be stuck into buying every new emoticon which gives an advantage that out-powers the previous ones. On the other hand, it's a great casual game to play on your phone.





TITLE

Write the title or the name of what you are reviewing followed by the author or creator.

Example 1:

The Silmarillion by J. R. R. Tolkien **Example 2:**

Berners Taver: A

Review

INTRODUCTION

Engage the reader!
You can use a
personalised
question for that.

- At least 2 sentences long.
- Don't give a lot of information, give a reason to the reader to keep reading.

DESCRIPTION

Give all the necessary information about what you are reviewing and details based on the question.

Don't state your opinion yet.

DISCUSSION

Here is where you can share your opinion.

Useful phrases:

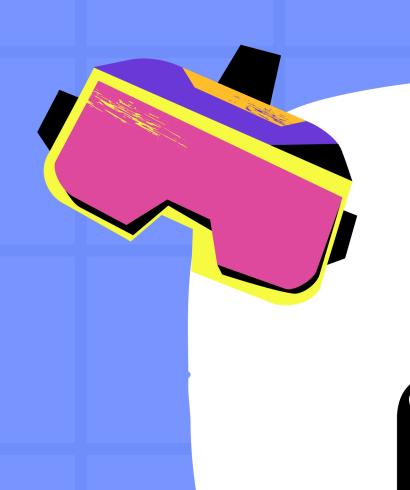
- For me,...
- The way I see it,...
- I believe that...
- In my opinion,
- From my point of view,...
- As far as I'm concerned,...
- It seems to me that ...

CONCLUSION

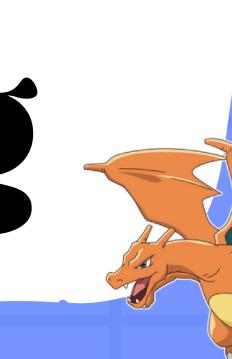
In this part, you have to summarise and (based on what you previously stated) recommend or not the reviewed subject.

Useful phrases:

- You might want to...
- I recommend...
- You should...



Thank you for learning





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